

# Sci-Fi Fantasy convention attracts a playful crowd

CODCON was host to many gamers ready to play. SRC 2800 was dedicated to different types of “nerdy” competition.

The COD Convention held its 13th annual Sci-Fi convention on April 11 through 13. Different types of gamers came from all around the Tri State area. They came to play role player games, video games and tabletop games.

CODCON pulled in around 400 people, making it a success for the Sci-Fi Fantasy club. At one point 20 tables averaging six to a table were full of people playing Dungeons & Dragons modules.

“We are getting bigger,” Faculty Advisor Jim Allen said.

The first CODCON consisted of under 10 participants.

The one noticeable thing besides the gaming paraphernalia was the endless amounts of strongly caffeinated soft drinks

and boxes of pizza. “We started preparations last year now there’s three days with very little sleep,” Vice President of the Sci-Fi Fantasy club Mollianne Zillmann said.

“It’s like a family reunion. Many generations are getting

**“We have created a nerd empire.”**

**JON CLARK  
PRESIDENT OF THE  
SCI-FI CLUB**

involved and we all know each other and on Sunday it is a very very nerdy smart time,” Sci-Fi Fantasy President Jon Clark said.

“There are also sub-clubs within our organization. We have created a nerd empire,” Clark said.

“Gamers are generally an outcast group that huddle in little groups, conventions like these are able to get them all to gather to play big games and tournaments,” Clark said.

“We will start the preparations for next year once this is over,” Zillmann said.



Matt Gilford shows off his hand painted miniatures. The miniatures can be used in table top games such as Dungeons & Dragons or Battletech. Clark sells all types of miniatures including fictional and nonfictional characters.



Photos and Story by Aldo Blanco  
Photo Editor

Tom Banard marks his strike in the miniatures game Battletech. Banard’s move will determine how much damage he is able to inflict on his opponents. Battletech can be played with numerous individuals; the size of the game is deterred by the size of the table that is available.



Mary Kukla takes a psychology test as part of a study University of Chicago students created. The point of the test is to see how fast gamers and non-gamers react towards split second images.



Chris Southerland aka Julea Strongbow (left) and Jim Walthowr aka Ian Veers (right) battle during the Ampguard tournament. Ampguard is a role playing game that is physical. The point of the fight is to strike the opponent on the body to make a kill.